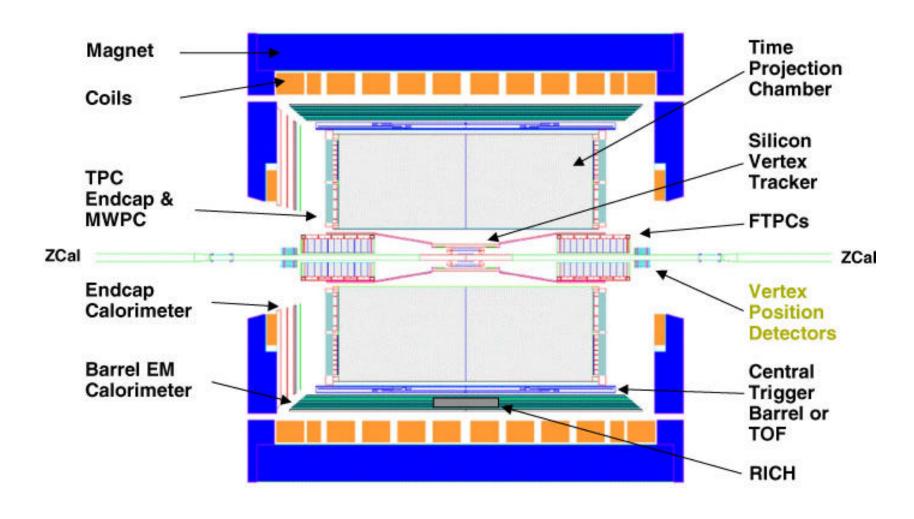


STAR Trigger System

- Requirements
- Implementation
- Performance during Summer 2000 Gold-Gold Running

STAR Detector System





Picture provided by J.H. Thomas

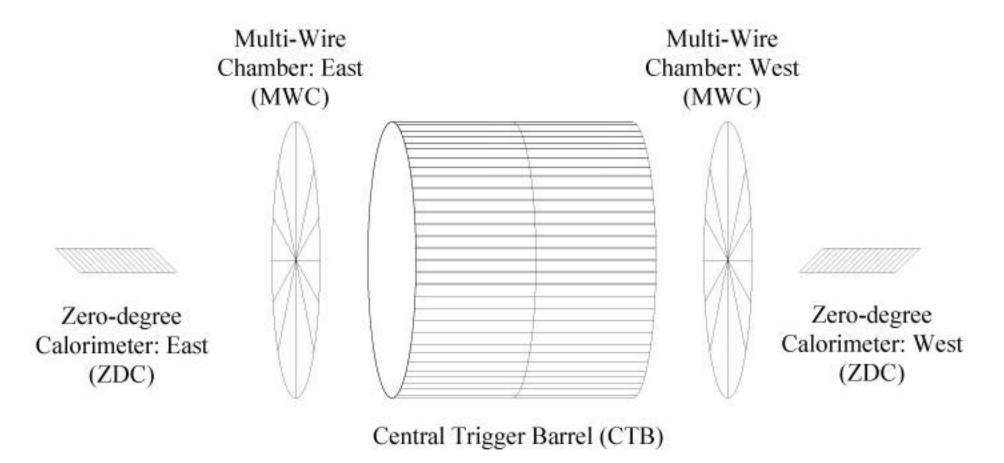
Requirements for Triggering



- Look at EVERY RHIC bunch crossing
- Physics
 - Multiplicity greater than threshold value
 - ZDCs (East and West) see at least one neutron each
 - Abort if further analysis shows the event is NOT really interesting
- Calibrations
 - Laser and Pulser ...
 - On demand or automatically
- Mechanics
 - Detectors and DAQ alive
 - Issue triggers within 1.4 ms of the interaction
 - Blue and Yellow Ring bunches filled

Trigger Detectors





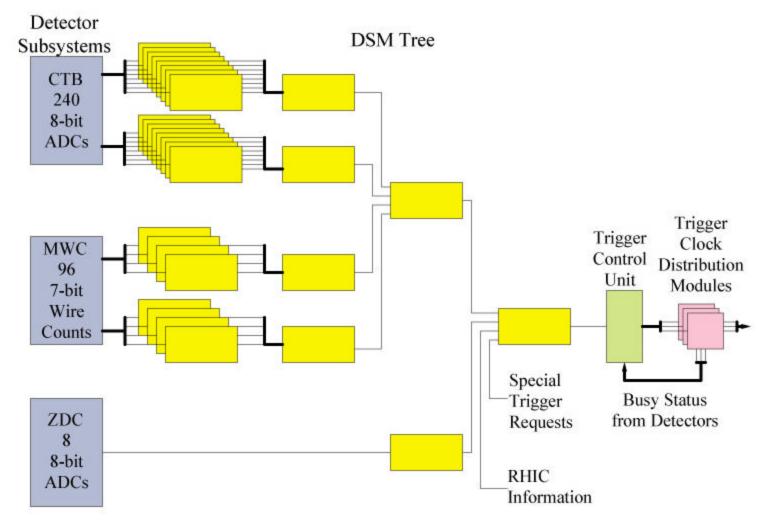
Trigger Implementation



- Level 0 Initial Event Acceptance
 - Pipelined Synchronous Digital System
 - Every time the RHIC clock ticks, new trigger data is digitized.
 - Existing data moves to the next layer in the pipeline.
 - Four layers of data analysis.
 - Sum all ADC values to calculate total multiplicity.
 - Compare total multiplicity and ZDC signals to thresholds.
 - Final layer Decision Time
 - Combine final physics information with detector LIVE/BUSY status and issue triggers.
- Levels 1 and 2 Abort Accepted Events
 - While an event is being digitized (TPC takes 5 ms) re-analyze trigger data to see if event should be kept or aborted.

Level 0 Analysis Tree





Summer 2000 Triggers



- "Minimum Bias"
 - ZDC East and West thresholds set to lower edge of single neutron peak.
 - REQUIRE: Coincidence between ZDC East and West
- "Central"
 - CTB Highest threshold set to upper 15%
 - REQUIRE: Minimum Bias + CTB multiplicity over threshold
 - REQUIRE: CTB multiplicity over threshold
- "Peripheral"
 - Back-to-Back track pairs show up as one hit on the North side and one on the South side of the CTB
 - REQUIRE: 1 or 2 pairs of back-to-back tracks ONLY

Conclusions



- STAR Trigger installed with basic functionality for Summer 2000 AuAu Running
- Trigger performed well:
 - Triggered on combinations of ZDC coincidences and a wide range of multiplicities for Central Collisions program
 - Investigated a wide variety of geometrical triggers for the Peripheral Collisions program.
- Upgrades for next year:
 - Level 1 and 2 CPU farms for improved rejection